

Knowledgebase > Flash programming > Data.LOAD returns the warning "xxx bytes
dropped" ?

Data.LOAD returns the warning "xxx bytes dropped"?

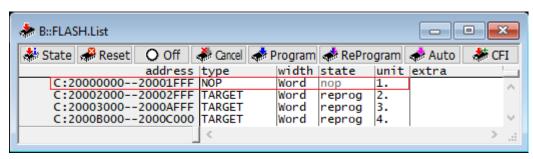
2023-10-30 - Comments (0) - Flash programming

This warning is displayed during the FLASH programming process after calling the command **Data.LOAD**.



It informs you that your file will not be fully programmed into the FLASH memory.

You can check the **FLASH.List** and **sYmbol.List.MAP** windows, then you can see that these bytes are discarded because of the NOP protection.



∄ B::sYmbol.List.MAP				
address	load order	logical	physical	
ST:1FFFC0001FFFCAE7	1.	ST:1FFFC0001FFFCAE7	AST:1FFFC0001FFFCAE7	^
ST:2000000020000047	2.	ST:2000000020000047	AST:2000000020000047	~
	<			> .ii

Notes:

- Sensitive FLASH sectors are declared as NOP sectors to protect them from unintended overwrite.
- FLASH.CHANGETYPE command can be used if you would like to program a sensitive sector.
- For more details, you should refer to the norflash.pdf manual.