

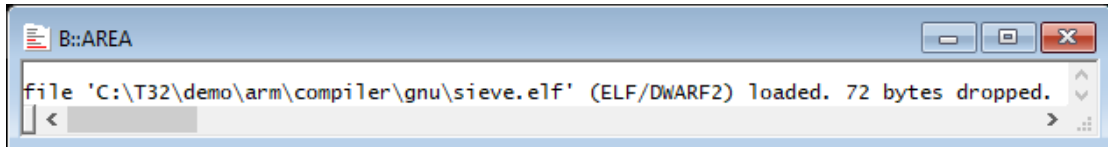


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Data.LOAD returns the warning "xxx bytes dropped" ?

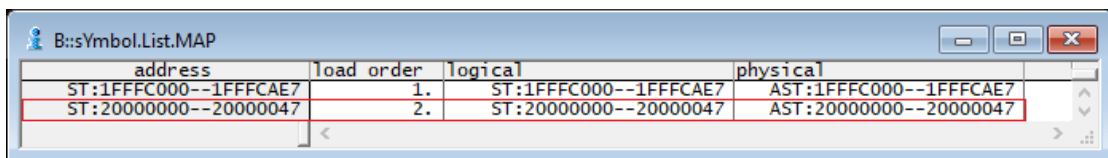
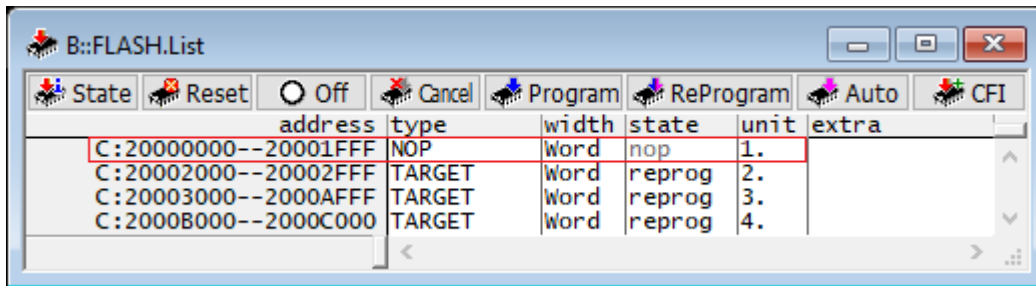
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This warning is displayed during the FLASH programming process after calling the command **Data.LOAD**.



It informs you that your file will not be fully programmed into the FLASH memory.

You can check the **FLASH.List** and **Symbol.List.MAP** windows, then you can see that these bytes are discarded because of the NOP protection.



Notes:

- Sensitive FLASH sectors are declared as NOP sectors to protect them from unintended overwrite.
- **FLASH.CHANGETYPE** command can be used if you would like to program a sensitive sector.
- For more details, you should refer to the [norflash.pdf](#) manual.