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Instrumentation-based trace can be used as an alternative solution for function run-time analysis when no hardware-based trace is available.

The entry and exist of each function needs to be patched to include a call for the LOGGER functions, which write the trace information to a reserved buffer on the target memory using a trace format provided by LAUTERBACH.

Example

Add a fetch cycle at the function entry with the function name as second parameter:

```
T32_LoggerData (T32_FETCH, MyFunc, 0 /* unused */);
```

Add a fetch cycle at the end of the function to mark the function exit, with NULL as second parameter:

```
T32_LoggerData (T32_FETCH, NULL, 0 /* unused */);
```

Note

The function T32_TimerGet() needs to be populated with an architecture-specific timer to include timing information.

Example for TriCore using STM timer:

```
unsigned long long T32_TimerGet()
{
    return STM0_TIM0.U;
}
```

Refer for more information about LOGGER to [TRACE32 Logger Trace](#) and [Application Note for the LOGGER Trace](#)