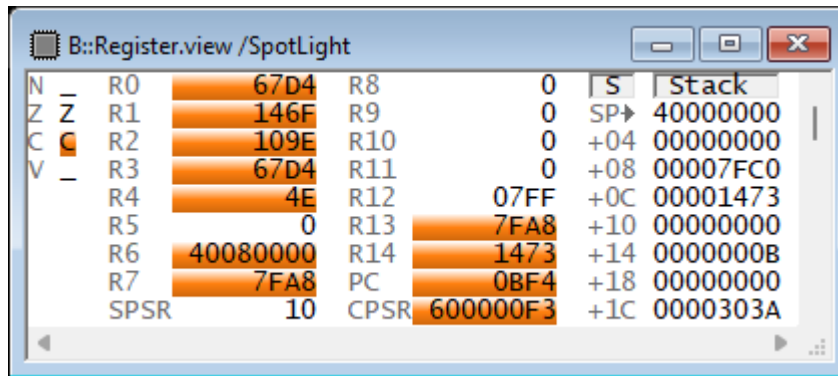
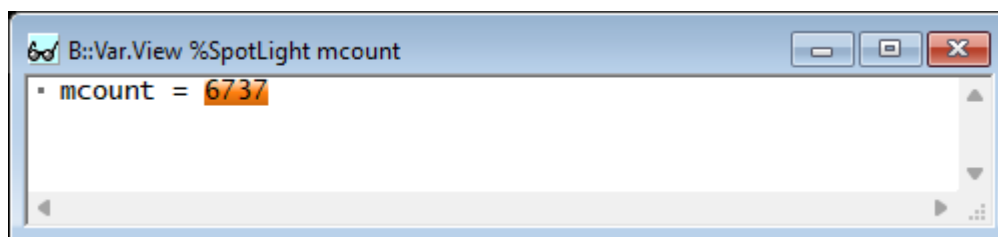


address	0	4	8	C	0123456789ABCDEF
SD:00006850	00000000	0000303A	00006864	00000000	NNNN:00dhNNNNNN
SD:00006860	0000000B	000063D4	00000000	00006878	VNNND:NNNNNNxh
SD:00006870	00006850	00000000	000063DC	00000001	PhUUUUUUccUUUUU
SD:00006880	0000688C	00006864	00000000	000063E4	chdhNNNNNNEc
SD:00006890	00000002	000068A0	00006878	00000000	UUUUUUUUUUUUUU
SD:000068A0	000063F0	00000003	000068B4	0000688C	NNNNNNNNBhNNN
SD:000068B0	00000000	000063FC	00000004	00000000	UUUUUUUUUUUUUU
SD:000068C0	000068A0	00000000	109E109D	11223344	dhUUUUUUUUUUUU
SD:000068D0	00000000	00000000	00000000	00000000	NNNNNNNNNNNNNN



For the **Var** and **Frame.view** windows, use **%SpotLight** format:

```
Var.View %SpotLight mcount
Var.Watch %SpotLight mstatic1 mcount
Frame.view %SpotLight
```



Alternatively, you can enable **SpotLight** in **Var** windows by right-clicking a variable and selecting **Format...**

Highlighting changes in all windows by default

To enable change highlighting globally, use:

- For memory, variable, peripheral, frame, and register windows:

```
SETUP.SpotLight ON|OFF
```

- For variable windows only (memory and registers excluded):

```
SETUP.Var %SpotLight.on
```

Warning

Both commands only apply to windows opened after the command is executed.

Note

SETUP.SpotLight is available starting with **TRACE32 release 02.2025**. In earlier versions, only SETUP.Var %SpotLight.on is available, and it applies to all TRACE32 windows.